

The 27th International ACM Conference on 3D Web Technology, organized in cooperation with the Web3D Consortium, will address an extensive range of research, development, and practice related to web-based interactive 3D applications. The goal of the conference is to share innovative and creative ideas that enable development of 3D applications for a wide range of 3D environments, including the web, mobile as well as virtual and augmented reality (VR & AR) setups. Works related to various application

domains, including e-commerce, education, cultural heritage, entertainment and infotainment, social media, tourism, medicine, military, digital twins for industry and

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This year's theme, "The Metaverse". The concept of metaverse with all its facets is not new to the Web3D community. It was one of the reasons why Web3D was created. Starting from the initial idea of immersive and interactive websites using 3D, Web3D has evolved into a rich set of technologies for creating, transmitting, accessing, interacting, sharing and visualizing 3D universes.



construction (and many others) are welcome.





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What is the Web3D Conference?

It is a conference on 3D Web Technology addressing an extensive range of research, development, and practice related to web-based 3D graphic. Attendees share and explore methods of using, enhancing and creating new 3D web and multimedia technologies.

The conference also focuses on recent trends in interactive 3D graphics, information integration and usability in the wide range of Web3D applications from mobile devices to high-end immersive environments.

Who Attends?

Leaders and experts from the 3D graphics industry including:

- Technologists
- · 3D graphics experts
- Researchers
- Software developers
- · Web developers
- User Interface experts
- Mobile app developers
- Designers
- Artists
- Hardware producers
- · and others

Check out our previous conferences at: http://www.web3d.org/conferences

What's so special this year?

Special Track: Non verbal communication and perception for the metaverse, This side track is dedicated to the results and new challenges to bring successful communication in the metaverse not only by text or sound.

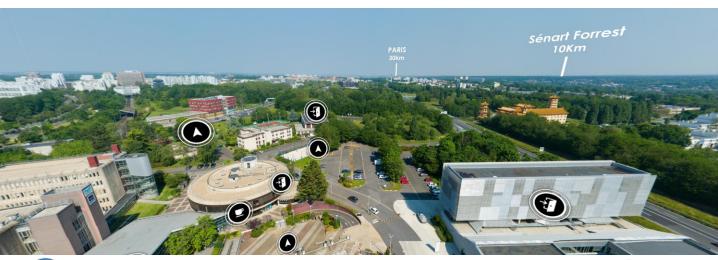
Special Track: Industrial Use Cases, Experts in various industrial fields, who have effectively used digital twin technologies will present and discuss their applications, feedback and perspectives for metaverse for industry.







November 2-4, 2022
Virtual and In-person Event
Hosted by Telecom SudParis, Évry, Paris, France
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PLATINUM SPONSOR – 5000 Euros

- Officially recognized as "Platinum Sponsor" during opening and closing ceremonies
- Name & logo on all pages of the conference website: web3D.siggraph.org
- Name & logo in the proceedings as well as conference posters, banners, schedules, etc.
- Sponsor logo in the conference virtual platform
- Possibility to distribute marketing material in the conference electronic package.
- Possibility to propose a theme for a "Special session" in the program inclusion of the session subject to proper number of presentations (3-4 minimum)
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